

Kabir Rao

UI Designer · FICTIONAL
SAMPLE
Indore, India

Skills

Figma

Applied to account dashboard redesign through documented preparation, execution and review.

interface layout

Applied to responsive onboarding screens through documented preparation, execution and review.

typography

Applied to interface consistency audit through documented preparation, execution and review.

component systems

Applied to account dashboard redesign through documented preparation, execution and review.

responsive design

Applied to responsive onboarding screens through documented preparation, execution and review.

visual hierarchy

Applied to interface consistency audit through documented preparation, execution and review.

interaction states

Applied to account dashboard redesign through documented preparation, execution and review.

developer handoff

Applied to responsive onboarding screens through documented preparation, execution and review.

Certifications

Inclusive design studio

Meridian Professional Learning Studio (fictional) 2023 continuing learning - not a licence or certification Figma and component systems in the context of ui designer work. Used reflective exercises and a bounded practice example related to account dashboard redesign.

Design critique facilitation

Meridian Professional Learning Studio (fictional) 2024 continuing learning - not a licence or certification Interface layout and responsive design in the context of ui designer work. Used

Summary

Fictional demonstration candidate. All employers, education, projects, achievements and outcomes are illustrative and unverified. Not a real application or licence record. UI Designer with an illustrative 13-year career in digital product, communication and visual design. Combines figma, interface layout, typography with disciplined documentation, practical coordination and clear communication. The sample career progresses from focused execution to independent workstream ownership, with responsibilities and boundaries described for each appointment. Selected work includes account dashboard redesign, responsive onboarding screens and interface consistency audit. These examples explain the original problem, individual contribution, deliverables, review approach and remaining limitations rather than relying on unsupported headline claims. Prepared for experienced ui designer opportunities requiring dependable delivery, thoughtful professional judgement and collaboration. The qualification narrative includes Master's in Interaction Design. Every named organisation and outcome in this record is fictional; professional eligibility is not independently established. Turn a clear brief into dependable digital product, communication and visual design work: understand the context, apply figma and interface layout, record the evidence and explain the limitations before handover.

Experience

UI Designer - Meridian Design Studio (fictional)

2022-07 - Present

Independent ownership of scoped ui designer work, coordinating contributors and making review requirements explicit. Includes the first two selected work examples. Defined hierarchy and reusable component states. Designed flexible patterns and narrow-screen examples. Led brief clarification and prioritised work using figma, interface layout and typography. Raised unresolved constraints before committing to the next stage. Coordinated peer reviews and handover preparation; used a research or creative brief to distinguish completed work, assumptions and follow-up needs. Supported colleagues with practical examples of component systems and maintained a concise learning record after important assignments. Illustrative career responsibilities. Employer confirmation and underlying work records are not supplied.

Senior UI Designer - Northline Design Studio (fictional)

2018-07 - 2022-06

Owned defined assignments and supported cross-functional coordination. Developed deeper practice in typography and component systems. Documented component variants and migration priorities. Translated incoming requirements into a sequenced plan and aligned responsibilities with the project or service owner. Applied responsive design and visual hierarchy to resolve delivery questions while maintaining source and decision notes. Introduced reusable working documents and reviewed exceptions with the responsible specialist rather than silently changing scope. Prepared a reviewed handoff and feedback summary so the next team could understand the work and remaining questions. Illustrative career responsibilities. Employer confirmation and underlying work records are not supplied.

UI Designer - Cedarbridge Design Studio (fictional)

2015-07 - 2018-06

Progressed from supported tasks to independently managed assignments, with review available for unfamiliar or higher-risk decisions. Handled recurring work involving figma and interface layout using a documented preparation and review process. Supported responsive onboarding screens by organising inputs, maintaining issue notes and incorporating reviewer feedback. Coordinated colleagues and internal stakeholders using concise status updates, clear questions and agreed next steps. Improved record consistency through interaction states and documented handover expectations. Illustrative career responsibilities. Employer confirmation and underlying work records are not supplied.

Assistant UI Designer - Cedarbridge Design Studio (fictional)

2013-07 - 2015-06

Built practical foundations through supervised assignments, routine documentation and feedback from experienced colleagues. Assisted with figma and typography within an agreed scope and escalated unfamiliar work. Prepared inputs and checked completeness before passing work to the responsible reviewer. Maintained task records and learned to communicate assumptions, constraints and observed problems clearly. Applied review feedback to subsequent assignments and developed a dependable working routine.

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reflective exercises and a bounded practice example related to responsive onboarding screens.

Design systems documentation

Meridian Professional Learning Studio (fictional) 2025 continuing learning - not a licence or certification
Typography and visual hierarchy in the context of ui designer work. Used reflective exercises and a bounded practice example related to interface consistency audit.

Languages

English

professional working - fictional sample

Hindi

professional working - fictional sample

Illustrative career responsibilities. Employer confirmation and underlying work records are not supplied.

Education

Master's in Interaction Design - Asterbridge Institute of Professional Studies (fictional institution)

2011-07 - 2013-05

completed - fictional record Figma interface layout component systems Specialist study on account dashboard redesign; an illustrative learning project, not a published result.

Bachelor's in Communication Design - Cedarhaven College of Applied Studies (fictional institution)

2008-07 - 2011-05

completed - fictional record typography responsive design visual hierarchy Applied coursework in figma, documentation and reviewed practical assignments.

Projects

Account dashboard redesign

Fictional internal work programme in digital product, communication and visual design; not a real client case study. Problem: Dense screens obscured primary tasks. Objective: Create a workable response to this issue through figma, explicit review criteria and practical documentation. Agree the boundaries before execution and retain unresolved points for follow-up. UI Designer; owned the stated workstream, not the full organisation or every collaborator contribution. Defined hierarchy and reusable component states. Prepared the scope with the commissioning team, identified unresolved inputs and used figma to turn the brief into a sequenced work package. Applied interface layout and typography while coordinating reviews with the designated owner. Kept decision notes so collaborators could separate facts, assumptions and changes. Assembled the handover material, explained open limitations and agreed which items needed further review rather than presenting them as completed. Methods: Figma; interface layout; typography; component systems Deliverables: Account dashboard redesign - scoped brief; Account dashboard redesign - reviewed working package; Account dashboard redesign - handover and learning summary Review: Reviewed the scoped output against the agreed brief, recorded exceptions and checked that key conclusions could be traced to observations. The review package calls for a research or creative brief and a named human reviewer. Illustrative outcome: the team adopted a repeatable approach for account dashboard redesign, with clearer ownership and reviewable records. This is a fictional qualitative result; no real performance measurement or external acceptance evidence is supplied. Limitations: Synthetic demonstration only. Client names and projects are fictional; reference imagery and production assets require appropriate permissions. No underlying client documents, independently verified measurements or signed approval records are attached.

Responsive onboarding screens

Fictional internal work programme in digital product, communication and visual design; not a real client case study. Problem: Layouts broke under longer content. Objective: Create a workable response to this issue through interface layout, explicit review criteria and practical documentation. Agree the boundaries before execution and retain unresolved points for follow-up. UI Designer; owned the stated workstream, not the full organisation or every collaborator contribution. Designed flexible patterns and narrow-screen examples. Prepared the scope with the commissioning team, identified unresolved inputs and used typography to turn the brief into a sequenced work package. Applied component systems and responsive design while coordinating reviews with the designated owner. Kept decision notes so collaborators could separate facts, assumptions and changes. Assembled the handover material, explained open limitations and agreed which items needed further review rather than presenting them as completed. Methods: interface layout; typography; component systems; responsive design Deliverables: Responsive onboarding screens - scoped brief; Responsive onboarding screens - reviewed working package; Responsive onboarding screens - handover and learning summary Review: Reviewed the scoped output against the agreed brief, recorded exceptions and checked that key conclusions could be traced to observations. The review package calls for a annotated design iterations and a named human reviewer. Illustrative outcome: the team adopted a repeatable approach for responsive onboarding screens, with clearer ownership and reviewable records. This is a fictional qualitative result; no real performance measurement or external acceptance evidence is supplied. Limitations: Synthetic demonstration only. Client names and projects are fictional;

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Interface consistency audit

Fictional internal work programme in digital product, communication and visual design; not a real client case study. Problem: Teams used conflicting control patterns. Objective: Create a workable response to this issue through typography, explicit review criteria and practical documentation. Agree the boundaries before execution and retain unresolved points for follow-up. UI Designer; owned the stated workstream, not the full organisation or every collaborator contribution. Documented component variants and migration priorities. Prepared the scope with the commissioning team, identified unresolved inputs and used responsive design to turn the brief into a sequenced work package. Applied visual hierarchy and interaction states while coordinating reviews with the designated owner. Kept decision notes so collaborators could separate facts, assumptions and changes. Assembled the handover material, explained open limitations and agreed which items needed further review rather than presenting them as completed. Methods: typography; component systems; responsive design; visual hierarchy Deliverables: Interface consistency audit - scoped brief; Interface consistency audit - reviewed working package; Interface consistency audit - handover and learning summary Review: Reviewed the scoped output against the agreed brief, recorded exceptions and checked that key conclusions could be traced to observations. The review package calls for a reviewed handoff and feedback summary and a named human reviewer. Illustrative outcome: the team adopted a repeatable approach for interface consistency audit, with clearer ownership and reviewable records. This is a fictional qualitative result; no real performance measurement or external acceptance evidence is supplied. Limitations: Synthetic demonstration only. Client names and projects are fictional; reference imagery and production assets require appropriate permissions. No underlying client documents, independently verified measurements or signed approval records are attached.

Achievements

Account dashboard redesign

Defined hierarchy and reusable component states. The achievement is the described workstream contribution; independent outcome evidence is not supplied.

Responsive onboarding screens

Designed flexible patterns and narrow-screen examples. The achievement is the described workstream contribution; independent outcome evidence is not supplied.

Interface consistency audit

Documented component variants and migration priorities. The achievement is the described workstream contribution; independent outcome evidence is not supplied.